SOFTWARE **JECTS** GALACTIC GARDENER COMMODORE

A SCREEN FROM GALACTIC GARDENER



OTHER GAMES IN OUR RANGE





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GALACTIC GARDENER

Once you were the head gardener in charge of a group of ten power-flowers. These have been stolen and hidden in a set of caves, from which you must retrieve them. The flowers are protected by forcefields, gates, begonias and patrolling snap-dragons. Be careful as the flowers are poisonous and you must find a pot to put each flower in before you try to pick it up.

The beans in the cave are harmless and extra points will be achieved by picking them up along the way, but don't touch their stalks.

If anything is touched other than a pot, beans, fuel dumps for re-fueling, sprays which can be used to stun the snapdragons, or a plant if you have a spare pot, the result will be that you are teleported to the start of the game. It is possible for you to leave your teleport along the way so that in an emergency you will be transported back to your teleport. You begin the game with four teleport charges and an extra charge is gained for every flower collected.

COMMODORE 64 GALACTIC GARDENER LOADING INSTRUCTIONS

- 1. Place tape in recorder.
- 2. Ensure tape is rewound to beginning.
- Press SHIFT and RUN/STOP keys at the same time or type LOAD and press RETURN.
- 4. Press Play on your cassette recorder.
- 5. Your program will now load.

TO MOVE USE KEYS:

T = DROP OR GET TELEPORT

Z = LEFTX = RIGHT

= DOWN

= UP

SPACE = USE WEED KILLER SPRAY

OR USE JOYSTICK IN PORT 2.

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PROGRAMS WANTED

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